

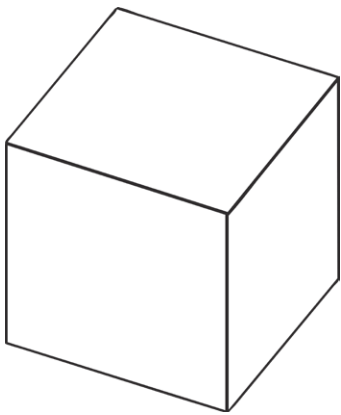


# Build a Shape

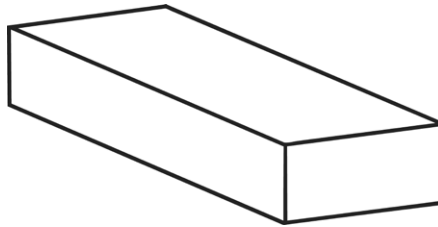
I can recognise cubes, cuboids, cones, pyramids, cylinders and spheres.



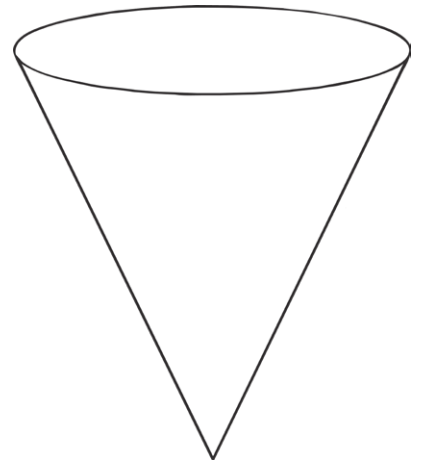
Choose one of these 3D shapes to model from playdough. Can you name the shape you have made? Repeat for a different shape.



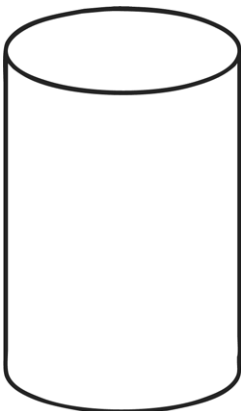
cube



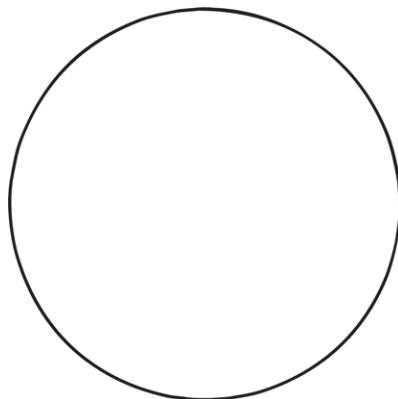
cuboid



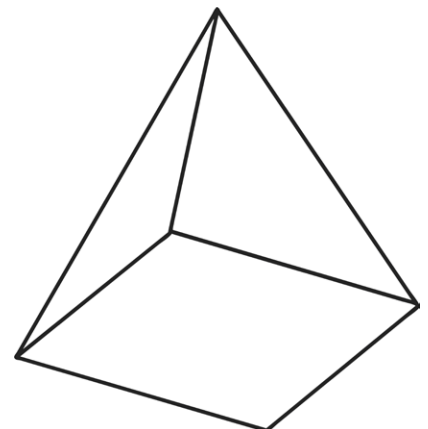
cone



cylinder



sphere



pyramid

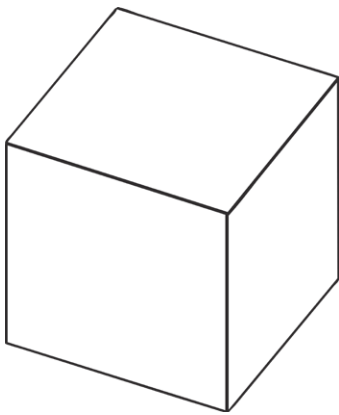


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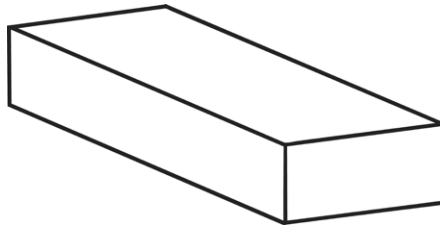
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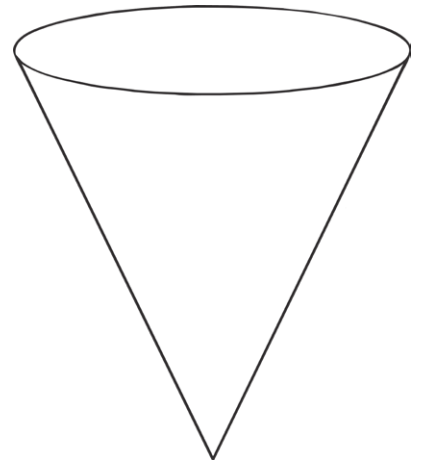
Choose one of these 3D shapes to model from playdough. Ask a partner to see if they can guess which shape you have created. Repeat for a different shape.



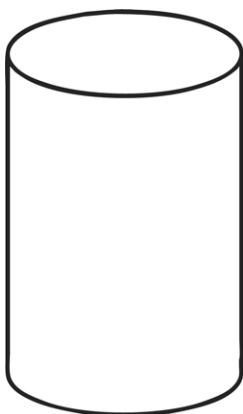
cube



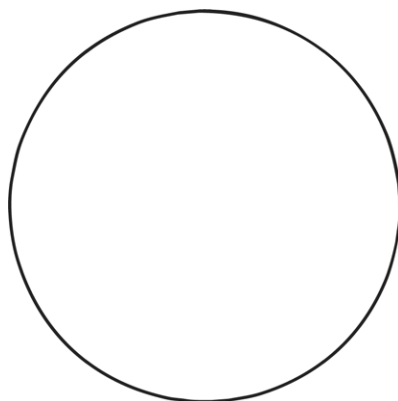
cuboid



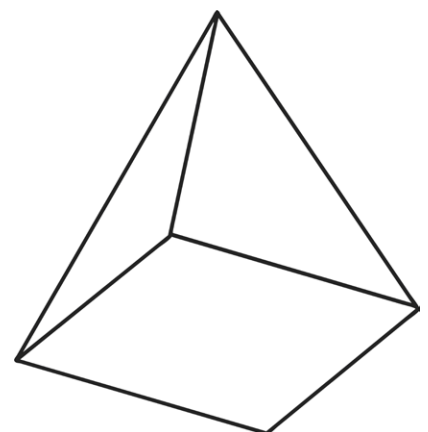
cone



cylinder



sphere



pyramid

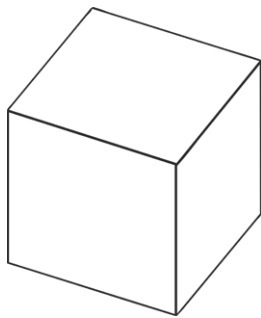


# Build a Shape

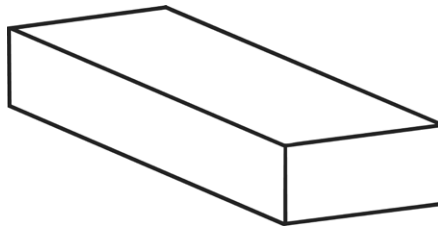
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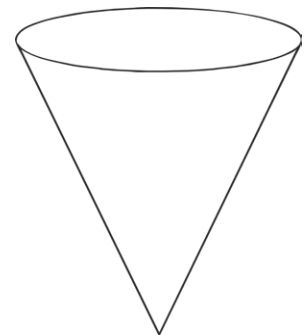
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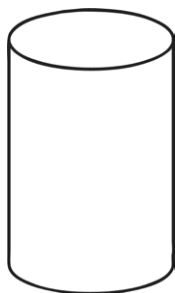
cube



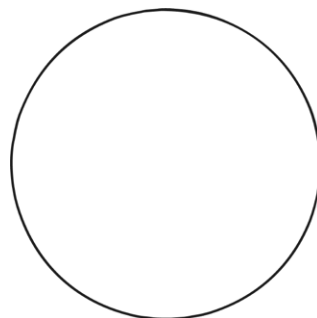
cuboid



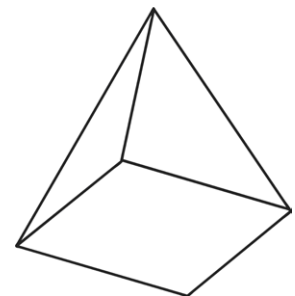
cone



cylinder



sphere



pyramid

Can you make all of these shapes?

Which shapes were easier to make? Which shapes were more difficult to make?

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Can you explain why this might be?

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